

Roseville Girls Softball | Mid-Season Tournament Rules

10u Division

In accordance with our affiliation with USA Softball, Roseville Girls Softball will adhere to the rules set forth in the current version of the USA Softball "Official Rules of Softball". Additionally, the league adopted rules will be in play. The tournament rules listed on this page will supersede any other rules.

TOURNAMENT FORMAT: The tournament will be a round-robin format (Friday-Saturday) and then Single Elimination on Sunday.

NUMBER OF GAMES: All teams will play a minimum of four games during the tournament. 3 pool play games and 1 single elimination game on Sunday. In the event of an odd number of teams, one team will be randomly selected to play a 4th pool play game. At the conclusion of the pool play, the team will draw one game to be tossed from their record. This is done blindly.

SEEDING: At the conclusion of pool play, all teams will be seeded into the single elimination portion of the tournament based on their win/loss record.

Win – 10 points

Loss – 0 Points

Tie – 5 Points

If teams are tied with the number of points, the following tie breakers will be used:

(1) Head to Head, (2) Runs Allowed, (3) Runs Scored (4) Coin Flip

*Note: If there are more than 2 teams tied and they did not all play each other, head-to-head cannot be used.

DUGOUT ASSIGNMENT: The team listed 1st on the schedule shall occupy the 1st Base Dugout unless a team is playing back-to-back.

HOME VS. AWAY TEAM: Home team during Friday and Saturday pool play is determined by a coin flip. Home team is determined by the higher seed during Sunday elimination play.

FIELD SET-UP: Both teams need to work together to prep the fields.

SPECTATING AREA RESTRICTIONS: There will be no spectators standing within 8 feet of the backstop during tournament play. (Tape will be set out to designate the no spectator boundaries)

PRE-GAME MEETING: The umpire will call a pre-game meeting at least 5 minutes prior to game time. During pool play, the umpire will conduct a coin flip during the pre-game meeting to determine home team or visiting team. During bracket play, the higher seed is home team. In the event that both teams were the same seed, it will be a coin flip.

OFFICIAL SCOREKEEPER/TIMEKEEPER: The home team scorekeeper is the official scorekeeper of the game. The game time begins immediately after the plate meeting. Umpires will keep the official time.

TIME LIMIT: Time limit will be no new inning after 75 minutes for all pool play and elimination games, drop dead at 90 minutes for Friday and Saturday pool play. Score DOES NOT revert back at drop dead time limit. If, due to run limitations, there is a CLEAR AND DEFINED WINNER (either team is ahead by 6 or more runs) at the 75 minute time limit, the game will end.

TIE GAMES: Pool play can end in a tie. Elimination games (Sunday) need a winner and will follow the USA Softball rule for tie-breaker. Starting in the 8th inning, or after time has expired, the offensive team shall begin its turn at bat with the player who is scheduled to bat last in that respective half inning to be placed on 2nd base.

PITCHING RESTRICTIONS: Pitchers shall pitch no more than 3 innings per game. In the event of a tie-breaker scenario, pitchers may pitch 1 additional inning. During the semifinal and championship games, there are no pitching restrictions.

CHAMPIONSHIP GAME: Championship game will be 2 hours or 6 innings, whichever comes first. There will be no pitching limit in the championship game.

PROTESTS: If a protest occurs, the time will stop until the UIC resolves the protest. In the event the UIC is not present, then the BMIC or other AUIC supervisor at the field will resolve the protest. (A protest must have the words "I protest". If it is just a rule question, time continues to run). Whatever is determined by the UIC, BMIC, or other AUIC supervisor will stand and the game will resume from when the protest was recorded.

RAIN/INCLEMENT WEATHER: In the event of rain or inclement weather that results in the cancellation of pool play and not all teams have played their full schedule of games, there will be a review and count of only the number of games that all teams in each pool have completed (equal number) to conduct seeding.

If all teams in the pool have played two games, the first two games each team played will be counted. If all teams in the pool have played only one game, then only the first game each team played will be counted.

A tie-breaker will be determined using the following order:

- Win-Loss
- Head to Head (all teams have to have played each other)
- Runs Allowed
- Runs Scored
- Coin Flip

This is a working document and subject to change/be updated as needed.